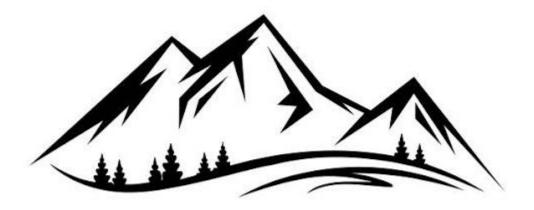


Summer Camp Leaders' Guide 2021



Dear Unit Leaders:

Welcome to the 2021 camping season at Camp Buck Toms. We continue to strive to fulfill our commitment to offering an excellent summer camp program for Scouts. We look forward to providing your troop the program and service CBT is known for. From 1955 to 2021, CBT has been hosting thousands of Scouts and creating a great Scouting summer camp experience.

We hope this Leaders' Guide will be a helpful tool for you and your unit in planning your summer camp experience. Whether your Scouts are new to your troop or experienced Eagle Scouts, we offer a program for all, including a first-year program, a traditional merit badge program and a complete high adventure program for older Scouts.

Please begin your preparation now to join us this summer. This guide is a great source for your Scoutmasters and Senior Patrol Leaders in planning your troop's attendance at Camp Buck Toms. Please review carefully due to changes and new guidelines. If you have any questions, feel free to contact the Council Service Center directly.

On behalf of the Great Smoky Mountain Council and the 2021 Camp Buck Tom's staff, we look forward to seeing you this summer!

Jeff/smith

Camp Director



Camp Buck Toms Covid – 19 plan for summer 2021

At the time of this writing, fall of 2020, Covid – 19 is still an issue requiring many changes from our typical Summer Camp Operations. It is our hope that this issue will largely resolve prior to Summer Camp 2021; however, there is no way for us to predict the course of this virus or what the conditions will be in the future. The safety of our Scouts, and those who support the camp operations are priority for the Great Smoky Mountain Council.

Camp Operations will comply with the guidelines in place during the operation of camp activities. These guidelines include CDC Recommendations, State of Tennessee Guidelines or mandates, Roane and Knox County Health Department, as well as the National and local Council guidelines. If there is a conflict in any of these recommendations the council will rely on its in - house Risk Management and Safety and Health committee(s), as appointed, to resolve conflicts regarding recommendations in order to maintain safe operations. It is possible that operations may be suspended or canceled. The guiding principle will be the safety of our Scouting community.

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CAMP CONTACT INFORMATION

CAMP DIRECTOR

Jeff Smith 865-455-5295 Jeff.Smith@scouting.org

DIRECTOR OF SUPPORT SERVICES

Mark Janeway 865-588-6514 Mark Janeway@scouting.org

CAMP BUCK TOMS ADMIN OFFICE

865-354-4740

GREAT SMOKY MOUNTAIN COUNCIL SERVICE CENTER

865-588-6514

CAMP BUCK TOMS PROGRAM

Camp Buck Toms is located on 750+ acres situated on beautiful Watts Bar Lake.

ECONOMICAL: Scouts can attend for as little as \$260 (in council) per week. Camp Buck Toms continues to be one of the most affordable camps in the Southeastern United States.

THE DAN BEARD PROGRAM: This program is for Scouts who are new to camp. Dan Beard is a full day program, we also offer a ½ day program for Scouts who have not earned their First-Class Rank. Scouts will have the opportunity to complete many requirements for their first 3 ranks. Time and weather permitting, Dan Beard Scouts will have a chance to experience rifle, archery and climbing.

SECOND & THIRD YEAR CAMPERS: 50 merit badges are offered for Scouts that have completed their First-Class rank. Many can be completed at camp. CBT offers more than merit badges; additional programs are offered such as BSA Lifeguard, Paul Bunyan Woodsman, COPE, and Mile Swim to name a few. Our programs include, Aquatics, Nature, Handicraft, Scout Craft, Shooting Sports, Mountain Biking and High Adventure.

STEM (Science, Technology, Engineering and Mathematics: These are considered by many to be the foundation for academic and professional fields of an advance society. The STEM initiative gives Scouts an opportunity to explore relevant skills and experiences while having their achievements recognized. The aim is to expose youth to help them develop skills critical to the competitive world market. Some STEM badges offered include, Chemistry, Game Design, Nuclear Science and more.

2021 DATES

Week#	Dates	Pre-Camp Meeting
		Begins at 6:30 PM
STAFF/NYLT/ROTC	May 30 - June 4	
1	June 6 – June 12	May 25, 2021
2	June 13 – June 19	May 25, 2021
3	June 20 – June 26	June 15, 2021
4	June 27 – July 3	June 15, 2021
Late Fees	Begins April 23, 2021	\$25 Per Scout
REFUND POLICY	Dates	
100% Refund	Before March 20, 2021	
75% Refund	March 21-April 23, 2021	
No Refunds	After April 23, 2021	

- Any refund must be made in writing and submitted to the council office prior to April 23,2021
- Refund requests must be made at the troop level. Individual requests will not be considered at the council level.



^{**}Please make all refund requests to Mark Janeway @ Mark.Janeway@scouting.org

2021 Summer Camp Fee Schedule

Some merit badge classes have an additional fee. This additional fee is to cover the costs of materials or kits. When registering for the classes below, the fee will be added to your account and included in your overall balance.

	In-Council	Out-of-Council		
Youth	\$260	\$290		
Adult	\$100 (1 free adult)	\$100 (1 free adult)		
Mountain Man Program	\$360	\$390		
Adult Mountain Man Program	\$285	\$315		
**A late fee of \$25 per Scout will be added to those who registers after				

^{**}A late fee of \$25 per Scout will be added to those who registers after April 23, 2021.**

Payment Schedule	Due Date
\$85 Per Scout	2/2/2021
\$85 Per Scout	3/19/2021
Balance Due	4/23/2021
**D .	

^{**}Balance includes adults and additional merit badge fees.



2021 Merit Badge Fees

Some classes require a kit. When registering for the classes below, the fee will be added to your account and included in your over all balance.

Materials and kits will be picked up by the program area director and delivered to your class.

ARCHERY	\$10
ART/SCULPTURE	\$10
BSA LIFEGUARD	\$30
BASKETRY/WOOD CARVING	\$20
CLIMBING	\$10
HORSEMANSHIP	\$25
INDIAN LORE	\$15
LEATHERWORK	\$10
METAL WORKING	\$15
MOTOR BOATING	\$25
PHOTOGRAPHY/MOVIEMAKING	\$10
RADIO/ELECTRONICS	\$15
RIFLE SHOOTING	\$15
ROBOTICS	\$15
SPACE EXPLORATION	\$15
SHOTGUN SHOOTING	\$25
WATER SPORTS	\$40
WELDING	\$20
WOODWORK	\$15



2021 MERIT BADGE SCHEDULE						
CLASS	CAP	9:20	10:30	11:40	1:50	3:00
Dan Beard All Day	40		ALL	DAY PROG	GRAM	
Tenderfoot	40					
Second Class	40					
Fist Class	40					
		AQU	ATICS			
BSA Lifeguard	10		ALL	DAY PROG	GRAM	
Canoeing	10					
Lifesaving	8					
Motorboating	5					
Small Boat Sailing	6					
Swimming	20					
Swimming Skills	10					
Water Sports	5					
Kayaking	10					
Mile Swim		Clas	s Begins Daily	y at 6:30AI	M before brea	kfast
		ECOLOGY/	CONSERVAT	ION		
Animalia Studies	15					
Archaeology	15					
Architecture/Landscape Architecture	15					
Environmental Science	20					
Forestry	15					
Geology	15					
Nature	15					

Black Box = No Class Offered at that time.

2021 MERIT BADGE SCHEDULE						
CLASS	CAP	9:20	10:30	11:40	1:50	3:00
Animal Science	13					
Oceanography	10					
Weather	15					
		HAND	ICRAFT			
Art/Sculpture	12					
Basketry/Woodcarving	12					
Bugling	5					
Communications	12					
Citizenship in the World	15					
Leatherwork	10					
Metal Working	8					
Photography/ Moviemaking	10					
Woodwork	10					
		SCOU ⁻	TCRAFT			
Emergency Preparedness	15					
Exploration	15					
Fingerprinting	10					
First Aid	12					
Fishing	15					
Orienteering	8					
Pioneering	8					
Pulp & Paper/Indian Lore	12					

Black Box = No Class Offered at that time.

2021 MERIT BADGE SCHEDULE						
CLASS	CAP	9:20	10:30	11:40	1:50	3:00
Search & Rescue	12					
Signs, Signals & Codes	10					
Wilderness Survival	15					
Inventing	15					
Paul Bunyan	8					
		ST	EM			
Automotive Maintenance	10					
Chemistry	12					
Nuclear Science	15					
Robotics	8					
Animation	12					
Game Design	12					
Radio/Electronics	10					
Chess	12					
Space Exploration	12					
Welding	12					
Astronomy			OFFERI	D DURING	EVENINGS	
		SHOOTIN	IG SPORTS			
Archery	16					
Rifle	8					
Shotgun	8					

Black Box = No Class Offered at that time.

2021 MERIT BADGE SCHEDULE						
CLASS	CAP	9:20	10:30	11:40	1:50	3:00
HIGH ADVENTURE						
Climbing	12					
Horsemanship	6					
Mountain Biking/Cycling	8					
COPE	12		AL	L DAY PRO	GRAM	
Mountain Man	24		AL	L DAY PRO	GRAM	

First Year Scout Program

We will be offering The First Year Program for those Scouts wishing to get a start on their first 3 ranks:

- * Tenderfoot Requirements
- * Second Class Requirements
- * First Class Requirementes

Below is a list of requirements that we believe can be talked about and completed during your week of camp. There may be more or less covered depending on how quickly the Scouts learn the information.

Tenderfoot:

1b, 1c, 2a, 2b, 2c, 4b, 4c, 4d, 5a, 5b, 5c, 7a, 7b Second Class:

1a, 1b, 1c, 3a, 3b, 3c, 4, 5a, 5c, 5d, 6c, 6d, 6e, 7c, 8a, 8b, 8c, 8d, 8e, 9a, 9b, 10 First Class:

1a, 1b, 2a, 2e, 3a, 4a, 4b, 5a, 5b, 5c, 5d, 6b, 6c, 6d, 6e, 7c, 7d, 7e, 7f, 9a, 9b, 9c, 9d, 10



Aquatics

All campers must take the BSA Swim Test prior to camp or at CBT before engaging in any aquatics activities. Use the BSA swim test form in the appendix.

All aquatic merit badges require a knowledge of first aid and CPR, and the demonstration of CPR on an approved device. It is recommended that this knowledge be learned prior to camp.

Exceptions are made only for those enrolled in the Swimming Skills class or special activities under the supervision and permission of the Aquatics Director.

Canoeing

 Meets NOVA Requirements



Good physical strength and stamina are required to finish this badge. It is a fun skill that is a good introduction to boating.

Lifesaving

- Recommended for 3rd year Scouts
- Eagle Required

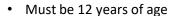
This is a difficult merit badge and should only be undertaken by Scouts with good swimming skills. Scouts in Lifesaving will need to bring clothing (long pants, long sleeve shirt and shoe to get wet) for requirement 7e.

Swimming

- Eagle Required
- Must pass Swim Test

This badge is a good entry-level aquatics merit badge.

Motor Boating







All Scouts should obtain the TWRA safety education certificate before coming to camp. However, CBT has a waiver so Scouts may complete the merit badge without having the certificate. (TWRA License course is a 6-hour course).

Small Boat Sailing



- 2 Hours
- Recommended for 3rd year Scouts
- Meets NOVA Requirements

This is a two-hour session. Scouts will learn the skills and knots necessary to rig, launch, and sail small sailboats. Highly recommended for older Scouts.

Swimming Skills

This session is for Scouts in the non-swimmer and beginner ability group. The instruction will work to improve swimming skills towards the next ability group



Water Sports

- 2 Hours
- Recommend for 3rd year Scouts
- Fee \$40

This session will involve water-skiing. Space is very limited.

Kayaking

Recommend for 3rd year Scouts

This session will concentrate on completing the Kayaking merit badge.

Mile Swim

- Recommend for 3rd year Scouts
- Held before breakfast daily

Scouts will gradually build up towards swimming a non-stop mile.

BSA Lifeguard

- All Day Session
- Rescuer CPR Required
- Must have 2 participants to hold course
- Must be 15 years or older
- Fee \$30 (certification fee)

This course will certify successful participants as BSA Lifeguards. Adults may take as well, and recertification is available.



ECON merit badges generally require written work. Scouts in these sessions should be mindful to come to class prepared with paper, pencil, and merit badge book.

Animalia Studies



- 2 Hours
- Recommend for 3rd year Scouts
- Meets NOVA Requirements
- Rep/Amphibian requirement 8 <u>can not</u> be completed at camp
- Mammal Study req. 3c is best done at home before camp
- Complete req. 9 for Insect Study before camp

Given the length of the session and Scouts who have already completed one or more may spend time on another topic. Additional instruction will be provided.

Archaeology

- Meets NOVA requirements
- Complete req. 8 before camp

Scouts will learn about archaeology, archaeological digs, and how important it is to protect the past.







Architecture/ Landscape Architecture

- Complete req. 4 before camp
- Recommended for 3rd year Scouts
- Merit Badge Book Required

Animal Science



Cattle, horses, sheep, goats, hogs, poultry, and other domesticated animals are important to people for many reasons. Scouts will learn about the purpose of animals.

Environmental Science



- 2 Hours
- · Eagle Required
- Meets NOVA Requirements
- Recommend for 3rd year Scouts

This badge involves a great deal of study, observation, note taking, and writing.

Forestry

- Meets NOVA Requirements
- Recommended for 3rd year Scouts

This session involves collections and observations, as well as a good deal of writing.

Geology



Meets NOVA Requirements

This badge teaches how rock and mineral formations are created. Scouts will also learn about fossils, faults, soil, and erosion.

Nature



Meets NOVA Requirements

Scouts will need to collect, identify, and label a variety of organisms related to local nature. Time will be needed to search and collect specimens.

Oceanography



- Meets NOVA Requirements
- Recommended for 3rd year Scouts

Scouts will have the chance to investigate properties of the ocean. They will understand the chemistry that makes the ocean a unique and diverse habitat.

Weather



- · Meets NOVA Requirements
- Recommended for 3rd year Scouts

Scouts will be recording weather data throughout the week. An interest in weather is helpful.



Handicraft

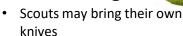
Kits will be provided in class as part of the additional merit badge fees. Instructors will pick up kits/items needed.

Art/Sculpture

- Recommended for 3rd year Scouts
- Complete req. 8 before camp
- Fee \$10

Scouts in this session should have some drawing or artistic experience.

Basketry/ Woodcarving



- Scout should plan on spending time on their projects in the campsite
- Fee \$20

Bugling

- Own instrument is preferred, but not required
- Req. 6A must be completed in the troop.

Citizenship in the World

- · Eagle Required
- Recommended for 3rd year Scouts
- Pre-Requisites-4b,7a,7b,7c,7d, or 7e

Scouts will learn of other country's governments and what it takes to be a good citizen in the world.

Communications

- Eagle Required
- Meets NOVA Requirements
- Recommended for 3rd year Scouts













Leatherwork

• Fee \$10

The session will teach basic leatherworking techniques. Good badge for younger Scouts. Experience Scouts will have plenty of opportunity for honing their skills.

Metal Working

- 2 Hours
- · Long sleeve shirt and long pants required
- Meets NOVA requirements
- Merit Badge Book required
- Fee \$15

Metal Working is an exciting program with lots of hands-on learning experience. Scouts will have the opportunity to forge items during the Thursday class.

Photography/ Moviemaking

- Meets NOVA requirements
- Recommended Scouts bring a digital camera
- Fee \$10

Scouts will learn how to take pictures using correct setting and lighting. They will have chance to learn how to stage and develop recording techniques.

Woodwork

- Recommended for 3rd year Scouts
- Fee \$15

Scouts will learn to create their own carpentry project. Req. 5 can be completed in class but may need to be completed at home based on complexity of planned project.





Scout Craft

Emergency Preparedness

- First Aid is a prerequisite
- Req. 6b,6c,7 and 8B are also prerequisites
- Eagle Required
- Bring Personal emergency service pack
- Recommended for 3rd year Scouts

Fingerprinting

Scouts will learn about and use an important technique that is used by law enforcement officers along with other materials like matching dental records and DNA sampling, to help identify missing persons, abducted children and others.



- Eagle Required
- Recommended for 3rd year Scouts
- Be familiar with knots

It is highly recommended that CPR instruction, as well as requirements 1,5, and 7 be completed prior to camp.

Search & Rescue

- Recommended for 3rd year Scouts
- Meets NOVA Requirements
- Complete reg. 6a, b & c before camp

Take E-Prep to a new extremes with the ability to mobilize after a disaster.

Exploration

• Reg. 5 A&B will be dependent upon reliable internet and fieldtrip availability

This session will focus on what is needed to plan a successful trek to a new place.

Fishing

Req. 9 may not be done at camp



Bring your own tackle or purchase it at the Trading Post. Scouts can fish at CBT without a license.

Orienteering



- 2 Hours
- Recommended for 3rd year Scouts
- Meets NOVA requirements
- Long pants & insect repellent are recommended
- Complete req. 8 & 9 before camp

Scouts will earn how to use a map and compass, however, the instruction moves quickly from basic to advance techniques, so a good working knowledge prior to camp is helpful.

Indian Lore/ Pulp & Paper





- · Complete req. 7 before camp
- Fee \$10

This session is excellent for all Scouts. The badges will involve the study of various American Indian tribes and paper-making industry. Bring notebook, pencil and merit badge book.



Pioneering

- 2 Hours
- Meets NOVA Requirements
- Recommended for 3rd year Scouts
- · Req. 2 outlines prerequisites
- Be familiar with knots & lashings

Signs Signals & Codes



This merit badge will explore these three different methods of communication and the many different applications used today. Bring notebook, pencil and merit badge book.

Wilderness Survival

- Recommended for 3rd year Scouts
- Survival kit should be assembled at home and brought to camp

There will be an overnight trip during the week for participants in this class.

Inventing

- Meets NOVA Requirements
- Complete req. 8 before camp

Inventing involves finding technological solutions to real-world problems. Explore the world of inventing through this badge and discover your inner inventiveness.

Paul Bunyan Woodsman

• Recommended for 3rd year Scouts

This is an award for advanced use of wood working tools.



Shooting Sports

All Shooting Sports sessions are recommended for 2nd year Scouts or older. Violation of safety rules will result in immediate dismissal form the following classes. NO EXCEPTIONS.

Archery

- Meets NOVA Requirements
- Strong enough to draw a 25-pound bow
- Fee \$10

This badge requires much time and practice to qualify; accordingly, Scouts should be prepared to spend time outside of the class hour at the range.

Rifle Shooting

- Must me at least 13 years of age
- Able to manage a 10-pound target rifle .22 caliber
- Fee \$15
- Meets NOVA Requirements

Time and practice is necessary to qualify. Scouts will be using a target rifle. 22 caliber, bolt action as primary tool for qualifying.

Shotgun Shooting

- Able to manage a 20-gauge shotgun
- Must be 14 years of age
- Fee \$25
- Meets NOVA Requirements

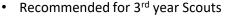
This program will teach the basics of handling and shooting a shotgun as well as safety precautions for firearms.

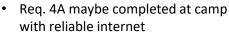


STEM

STEM stands for Science, Technology,
Engineering and Mathematics. These
disciplines are considered by many to be the
foundation for academic and professional fields
of an advanced society. In many forums —
including political, governmental and academic
— the strength of its STEM workforce is viewed
as an indicator of a nation's ability to sustain
itself.

Animation





Meets NOVA Requirements

This program will review the principles of animation and Scouts will be required to complete two animation projects. Bring notebook, pencil and merit badge book.

Astronomy

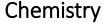
- 2 Hours
- Recommended for 3rd year Scouts
- Req. 8 should be completed before camp
- Meets NOVA Requirements
- · Will be held in evening

This program will use telescopes to explore the night sky. Personal binoculars will be helpful.

Automotive Maintenance

• Recommended for 3rd year Scouts

This badge will allow Scouts the chance to learn about auto mechanics and various system functions.



- Meets NOVA Requirements
- Recommended for 3rd year Scouts
- Complete req. 7a,b,c or d prior to camp

This introduction to Chemistry will cover chemical reactions, pressure, and environmental issues.

Chess

Meets NOVA Requirements

This is a great intellectual game that can be played by all Scouts. They will earn more in-depth techniques to play the game and compete in a tournament.

Game Design

• Meets NOVA Requirements

Scouts will learn the concepts behind game development and will design and develop a game of their own.

Space Exploration



- Meets NOVA Requirements
- Do not bring engines from home
- Fee \$15

Scouts will construct, launch, and recover model rockets.







- Must be 13 years of age

Scouts who take this badge will learn about atomic structure and general physics as they relate to atomic particles. Several experiments are included that allow Scouts to see these principles in action.

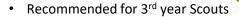
Radio & **Electronics**



- 2 Hours
- Recommended for 3rd year Scouts
- Meets NOVA Requirements
- Fee \$15

Taught by the Jack Goforth Radio Club, Scouts will build a radio. This is an excellent and learning opportunity to Scouts.

Robotics



- Meets NOVA Requirements
- Fee \$15

Scouts will learn how to build and program a robot.

Welding

- 2 Hours
- Recommended for 3rd year Scouts
- Meets NOVA Requirements
- Fee \$15
- Long pants, shirts and boot are required

Gain hands on experience with one of our welders.

High Adventure Badges

Climbing



- 2 Hours
- Recommended for 3rd year Scouts
- Fee \$10

This session focuses on safety aspect of the sport of climbing while teaching practical climbing and rappelling skills. Care of equipment is also covered.

Horsemanship



- 2 Hours
- Recommended for 3rd year Scouts
- 200lb Weight Limit
- · Long Pants and boots with heel required
- Fee \$25

All riding will take place on camp property.

Mountain Biking (Cycling)



- 2 Hours
- Eagle Required
- Recommended for 3rd year Scouts
- Meets NOVA Requirements
- Fee \$15

Scouts will learn about safety, maintenance, riding techniques, and TN laws regarding bicyclists. You will meet at the Admin building each day. Encouraged to bring personal bike, but not needed. CBT staff reserves the decision of approving all bikes for use.







High Adventure Programs

Mountain Man

All Day Program



Mountain Man is a vigorous and demanding five-day expedition that may include, but not limit to, backpacking, white water canoeing, white water rafting, mountain biking, shooting, and water sports. Mountain Man is led by experienced guides and promises to be fun and exciting for participants. Upon completion, each participant will be granted a T-shirt and named a MOUNTAIN MAN!

Scouts must be in sound physical condition, swimmer and comfortable in remote areas, heights, able to ride a bike with hand breaks and gears. Scouts will leave camp on Monday and return Friday evening prior to campfire.

Must by 14 years of age or older.

More information about shakedown will be sent to troop.

C.O.P.E.

Challenging Outdoor Personal Experience

· All Day Program



CBT offers one of the finest high ropes courses as well as a multi-level rappelling tower, V-swing, and zipline. When you complete this course, you and your group will receive a special C.O.P.E T-shirt stating, "Met the COPE Challenge!"

COPE is a full day course for older Scouts and Ventures ages 13-20. This week long course will instill the eight principles of COPE using initiative games, low course elements and team building. The week will culminate with a full day on the high course elements. The goal is to build on these principles by progressing, as a group, through a series of physically and mentally challenging exercises.

REQUIRED for COPE- Sturdy shoes and water bottle. (no open toe shoes, crocs or sandals)



Mountain Man Equipment Packing List

Remember that additional patrol equipment & food will be added to your pack before leaving base camp.

terric	mber that additional patrol equipment & joba w
	Field Uniform, plus one Scout T-shirt
	Frame backpack with hip belt
	Waterproof sleeping bag
	Sleeping pad and ground cloth
	Broken in hiking boots
	Lightweight shoes for water crossings
	3 pairs hiking socks
	3 pair underwear
	2 short sleeve shirts
	1 long sleeve shirt
	1 lightweight jacket or sweatshirt
	3 pair hiking shorts
	1 hooded rain jacket
	1 pair rain pants
	1 small towel
	2 one-liter water bottles
	Toiletries in ziplock bag
	Bag eating utensils-plate/bowl, fork and spoon
	Hat or cap with brim
	Pocket knife
	Flashlight (small)/ extra batteries
	Small container of insect repellent
	Small container of sunscreen
	Backpack rain cover
	Personal medications
	Backpacking tent/Hammock 22

Hikers WILL NOT be permitted to carry overweight packs regardless of age, size or experience. Each item on the checklist should be included and additional items are discouraged. Most packs loaded with the items listed 18-25 pounds. Unnecessary items will be stored at base camp.

OPTIONAL ITEMS:

- *Camera
- *Sunglasses
- *Extra plastic bags
- *Compass
- *Sandals
- *Mountain Bikes-staff has final approval



Be Prepared.

Check-In

The camp staff will be prepared to check in troops beginning at 1:00 PM on Sunday. Use the participant roster PDF found under REPORTS in your tentaroo account and print 4 copies; one for the camp office, one for the Health Lodge, one for the commissioner staff, and one to keep with your unit.

When everyone is in attendance, the Scoutmaster can check in at the camp office. The admin staff will assist you with any paperwork, collect any unpaid fees, and explain the day's schedule. Your unit will be given wristbands for identification. **These must be worn at ALL times.**

Your Campsite Guide will then take you on a tour of CBT to your campsite, and to the water front for swim tests. Guides and unit leaders should check over your campsite before unpacking and make note of any damages you see. You will over your site again at check-out. Any damages made during your stay will be charged to the unit.

If your unit needs a Saturday Check-In, please contact council at 865-588-6514. to make arrangements. *In-council units will be subject to a \$100 fee.

Leader's Meeting

A meeting of all unit Leaders and Senior Patrol Leaders will be held at 4:30PM on Sundayat the handicraft shelter. At this meeting, the program area directors will give an overview of the policies and procedures of their area, as well as any special program activities that will be offered during the week. This is a great opportunity to have your questions answered about your Troop's week at camp.

A leader's meeting will be held each day at 10:45AM at the museum. At this meeting, unit leaders will get the opportunity to ask questions, receive updates on special events going on in camp, and receive any important information from the Camp Director, Program Director, and the Camp Ranger.

Campsite Commissioners

There is a team of staff members dedicated to taking care of your needs through the week: your Campsite Commissioner. The Campsite Commissioner will stop by your campsite each morning to visit with Leaders. They will make sure you have all the supplies you need. If there is something broken or missing in your site, they will see that it is taken care of. If you have any other issues the Campsite Commissioner will either get them solved or assist you in getting to the right person. The Campsite Commissioner is your first stop to resolve any issue except one with the Campsite Commissioner in which case you should find the Camp Commissioner or Camp Director to voice your concerns and get the situation resolved.



Trading Post

Camp Buck Toms operates a modern and efficient Trading Post and stocks many items that are related to the program offered at camp, including craft kits and merit badge books. Various snacks, drinks, pocketknives, postcards, camp clothing, batteries, patches, and memorabilia are available for purchase.



Most Scouts will spend on average \$60 – \$80 during the week at the trading post. There is no ATM, so please make sure your Scouts bring enough cash. We accept all major credit cards.

PLEASE NOTE: Camp Buck Toms is NOT responsible for lost or stolen property. This includes wallets, money, etc. Please make sure your Scouts only carry what they need.



You've Got Mail

Scouts enjoy receiving mail. Parents are encouraged to write to their Scout. To ensure delivery in time, send you packages ahead of time. The admin office will have an outgoing mailbox. It will be taken to the post office daily.

Check-Out at a Glance

Check out procedures will be completed by 10:30 AM Saturday

- 7:30 8:30 AM Continental Style Breakfast at Dining Hall
- After breakfast head back to site and prepare for departure.

Format:

Camp Buck Toms (Scouts Name) (Troop Number & Campsite) 465 Camp Buck Toms Road Rockwood TN 37854

Check-Out

- 1. Pick up Merit Badge paperwork. This MUST BE PICKED UP FRIDAY NIGHT!
- 2. Campsite Return to campsite after breakfast. Pack up your gear and clean the campsite one last time. Commissioner will do a final inspection Friday afternoon.
- 3. *Trash Bag up all trash and place it at the end of the campsite road next to the main camp road.
- 4. Camp Office Before leaving camp, stop by the Camp Office to take care of any last-minute paperwork, settle any debts, turn in evaluation forms, check lost and found, and sign-out your Troop from camp.

*Garbage must be placed at the campsite entrance in the morning prior to breakfast for removal. If you are leaving early any day you must pack your garbage to the dumpster on your way out. Garbage left out at night will attract critters of all shapes and sizes. Practice good stewardship.



Campsites

Each campsite is equipped with Adirondacks, firepits, pavilions and bulletin boards.

Units may be asked to share campsites depending on the size of their unit.

Troops may bring their own self-standing tents. This will need to be approved by camp leadership, prior to camp.

CAMPSITE CAPACITIES					
Campsite Number	Name	Capacity			
3	Stowers	40			
4	Cheyenne	48			
5	Seminole	72			
6	Comanche	40			
7	Cherokee	24			
8	Mohawk	48			
9	Apache	40			
10	Navajo	32			
11	Dakota	32			
12	Creek	32			
13	Johnson	40			
14	Sioux	40			
15	Crow	32			
16	Норі	40			
17	Zuni	48			
18	Chippewa	32			



Camp Activities

Order of the Arrow Pellissippi Lodge #230 is an integral part of CBT. Most of the member of the Camp Staff are also lodge members. The OA will host a few activities throughout your week.



OA Cracker Barrel/Fun Night

Held on Thursday evenings, this event will allow for all OA brothers to once again join in fellowship. Activities may include a movie, games, and snacks. Other Order of the Arrow events will be added towards the beginning of the summer. You will be notified when you arrive at camp of any additional OA activities.

Cook in Campsite Night

Wednesday night, eat in your campsite and then hang out with the troop, drop by the Trading Post for souvenirs, or attend Vespers at the Chapel. Troops should bring spices, plastic ware, and additional pots and pans as needed. More information will be emailed closer to camp opening, and pre-camp meeting



Scout Leader/Scout Rifle Shoot

Wednesday evening, 1 Leader and 1 Scout from each troop are welcomed to the rifle range, where they will have their chance to shoot their best score and be recognized at Friday night's Campfire.

Belt Night

Tuesday night, come to the Handicraft Lodge and make a belt! Cost is \$15 for the leather belt blank. Tools and our knowledgeable staff will be available to customize and decorate your own belt! The staff can also help you add your initials to a belt you already have, and Camp Buck Toms brands are available to mark your belt, hat, or moccasins!

Campfires

Scouts will have two chances to see the view of Watts Bar Lake from our Campfire Circle. Sunday evening, units will assemble at the Campfire Circle for our opening ceremony (and some entertainment from the staff!). Friday night, units will again assemble at the Circle for our Closing Campfire, where meritorious actions throughout the week will be recognized, and Scouts will have the opportunity to perform some approved skits and songs themselves!

DON'T FORGET!

Throughout the week there will be lots of opportunities to compete against other Scouts and troops at camp! The volleyball court, basketball court, ga ga ball, and human foosball are always waiting! For the strategists out there, there will be a chess tournament during the week.



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Camp Activities

Troop Boating & Swimming

Tuesday and Thursday evenings, units will have the opportunity to have open boating and swimming at the Waterfront. Qualified supervision from each participating unit is required, and the necessary CBT specific Safety Afloat and Safe Swim Defense trainings will be offered Monday evening by the Aquatics staff. (1 adult trained for every 10 Scouts from your troop).

Vespers

Interfaith Scout Vespers services will be led at the J. Nelson McAbee Chapel on Sunday. Units may also schedule their own chapel services if they wish; contact the Program Director or Camp Chaplain at camp to decide. Vespers is a short fellowship service held on Sunday evening. Vespers is held at the Chapel and everyone is encouraged to attend. Members of the CBT staff will conduct vespers, with assistance of visiting clergy. Scouts and units may volunteer to assist with vespers during the week. Scouts who are working on their religious awards are especially encouraged to do so.

Honor Trail

Scouts and leaders will assemble at the dining hall at 7:45 PM, Wednesday. Each Troop will embark on an evening hike to different locations in camp. Troops will be divided into groups of 12-15. At each stop, a staff member will impart a saying or quote from a famous person in history. The purpose is for Scouts to use these sayings to reflect on what makes America and Scouting great. The trail will be hiked in silence. The time to complete the trail should be approximately 45 minutes.

Scout Troop Cobbler Cook-Off

Showcase your cooking skills in our Troop Cobbler Cook-off! A select few of our staff will be called upon to judge this event. Troops will need to bring their own equipment and ingredients.



Mile Swim BSA
Is open to Adults! Swim
before breakfast each day.

Fishing Boat for Adults

A fishing boat will be available for 1/2 day rentals. **Registered adult Scouters.**
The cost is \$10 per person with a minimum of 2 people in the boat. A current fishing license is required on the lake. Fishing licenses can be obtained in Rockwood at Wal-Mart or anywhere else Tennessee licenses are sold.

A safety orientation is conducted each morning at 9:00AM at the waterfront. If you sign up for rental of the boat, you MUST attend orientation.



Training Opportunities

There will be plenty to do for Leaders at camp. Leadership trainings are offered during the day throughout the week on a variety of topics. If you are a district or council level trainer, feel free to contact the Program or Camp Director to teach or assist with one of our courses.

CLIMB ON SAFELY

This is a climbing orientation course for all Leaders. This will not certify leaders to operate a climbing program, but it will familiarize them with climbing and rappelling safety standards. Knowledge will be gained as to how to assist a certified Climbing Instructor.

SAFE SWIM DEFENSE & SAFETY AFLOAT

This training session led by our Aquatics staff, provides valuable information concerning the BSA's policies for aquatic activities on the unit level.

It will be offered early in the week, and Leadership with this training is a prerequisite for troops wishing to participate in troop boating and swimming evenings at the waterfront.

**Even if you have the online training to participate in open boating and swimming at camp leaders must have the CBT specific training.

LEAVE NO TRACE

This program is a good introduction to the seven Leave No Trace principles. It is recommended for all leaders and Scouts too, as knowledge of LNT is required for Second Class, as well as several merit badges, and is essential for troop outings, especially backpacking trips.

Trek Safely

This program is designed to help Scouting groups be fully prepared for a backcountry trek. It will help each member recognized situations that could develop while hiking

Youth Protection Training

Will be offered each Sunday at 4:00PM. Youth Protection training is designed to help you keep our youth safe from abuse. You will learn the Boy Scouts of America's Youth Protection Guidelines, signs of abuse, and how to report suspected abuse. After each section of material, you will answer questions about that section's topic. Completion is noted automatically in the BSA training records database if the module is experienced on-line.

Scoutmaster Position-Specific Training

The course will provide Scoutmasters with the basic information and tools they need to lead successful troops. Scoutmasters and assistant Scoutmasters who complete this course, Introduction to Outdoor Leader Skills, and Youth Protection Training are considered "trained" for those positions.





Policies

LEADERSHIP IN CAMP

The Great Smoky Mountain is committed to the principles of Youth Protection and Safe Scouting as required by the National Council. As such, any changes mandated by National or the local council to improve and support Youth Protection or Safe Scouting will be incorporated in our camp setting immediately. We urge you and your Scouts to be aware of the latest and best practices for Youth Protection and Safe Scouting initiatives as they are published.

All Scouts and leaders must be registered with the Boy Scouts of America before arriving at camp. Parents staying overnight must also be registered with the BSA and take Youth Protection Training before arriving at camp. Everyone must have a completed and most current BSA Medical Form. Anyone staying more than 72 hours must also have Part C of the health form completed. This requires a physical exam from a medical professional.

ADULT SUPERVISION

- Two registered adult leaders 21 years of age or over are required for each troop attending camp. There must be a registered female adult 21 years of age or older in every unit serving females. A registered female adult (21+) must be present for any activity involving female youth.
- Notwithstanding the minimum leader requirements, age and program appropriate supervision must always be provided.
- All adults attending CBT must be registered leaders and up-to-date on Youth Protection Training.

ACCOMMODATIONS

- Separate accommodations for adult males and females and youth male and females are required.
- Parents will not share accommodations with Scouts.

Adirondacks/Tents

- Separate Adirondack/tenting arrangements must be provided for male and female adults as well as male and female youth.
- While the National BSA treats Adirondacks as "lodging/cabin accommodations,"
 we require the "tenting" policy to be followed at CBT for Adirondacks. It states,
 "youth sharing tents or Adirondack must me no more than two years apart in
 age."

Restrooms

- Separate shower and latrine facilities should be provided for male and female adults as well as male and female youth. When separate facilities are not available, separate times should be scheduled and posted.
- Adults and youth must respect each other's privacy, especially in situations such as chanding clothes or taking showers.
- Adult leaders should closely monitor these area but only enter as needed for youth protection or health and safety reasons.

Policies

ANIMAL AND PET POLICY

No pets or animals shall be brought to camp.

Service Animals

Only required and legitimate service animals are allowed in camp. Comfort or support animals are not allowed at camp.

**You must provide proof of training from a recognized service animal training provider. In addition the animal must have visited a veterinarian within 45 days of arrival at camp and have complete up-to-date medical vaccination records. A statement from a vet stating the animal has no known zoonotic diseases and is of temperament to be unaffected in its abilities to do its trained tasks when exposed to camp environment which at times can subject the animal to running crowds, bike riders, gunshots, and water.

MEDICATIONS IN CAMP

Except for controlled drugs, which will be locked up in the Health Lodge and administered under the direction of the Camp Health Officer, all other medications should be maintained and administered by the Scout Leader. These medications must be in their original labeled container and stored in a locked and secure manner. Under some situations the Scout leader may request all medications be administered by and stored by the Health Officer.

TRANSPORTATION & PARKING

Each unit is responsible for the safe transportation of its members to and from camp. Make sure that all vehicles meet the BSA National Insurance Requirements (per the BSA Guide to Safe Scouting). Transporting Scouts or adults in the bed of a pickup truck or trailer – whether it is covers or uncovered – is against National BSA policy.

Parking is provided at the camp entrance for leaders and visitors. The main parking area is next to the Admin Building. No person vehicles are allowed past the parking lot. Troop trailers will be allowed in campsites. Towing vehicle may drop trailer and return to parking lot immediately.

Please have a proper procedure for securing your troop trailer in the designated space at each site.

Observe CBT speed limit of 10MPH.



Policies

FACILITIES FOR THE PHYSICALLY CHALLENGED

Site #3 differs from other campsites in that it has facilities for Scouts and leaders with physical challenges. This site has electricity and paved walkway that provides easy access to the Camp Office, Dining Hall, Training Lodge and Trading Post.

This site is also the only campsite to offer in-site shower and toilet facilities for the physically challenged. It is the policy of camp that any troop may be moved or asked to share this site should the need arise for this site. **NO EXCEPTIONS!**

Leaders and visitors should know that there is no assistance to move the physical challenged around camp on a routine basis. While we invite you to join us, you must plan to bring your own rough terrain wheelchair or handicap specific Electric Powered Assisted Mobility Device (EPAMD) to camp. Charging stations may not be convenient to your sleeping area. Electric bikes, ATVs and UTVs are not considered EPAMD and are exclude from camp, unless assigned a specific task and under the control of the CBT leadership or it's Rangers.

You may rent a golf cart at your own expense. Camp will provide you with a company for a rental. All golf cart rentals MUST be approved by Camp Director two week prior to your arrival at camp.

Visitors

Camp Buck Toms is private property, and the staff is required to control access to the camp for the protection of Scouts. Anyone entering camp property must check in at the Admin building to receive proper clearance such as a wrist band, or badge. Anyone with out the proper form of identification will be stopped and asked to return to the camp office.

All visitors must check in and out at the Admin building. Friday's closing campfire will be over about 10PM. The trading post will remain open for a brief period after.

The Program Director will be asking for a head count of the number of visitors at both Thursday and Friday morning's Leader Meeting for the Friday evening dinner preparations. This will give us an estimate of the amount of food to prepare. A visitor meal costs is \$5. Six years and under are free. Visitors may purchase a meal ticket at the camp office. No visitors will be allowed to stay overnight.



Electrical Use Policy

No electrical cords are not allowed to be run from building to building. This is dangerous, against BSA policy and against Roane County Building Codes.

CPAP machines need to be used on a rechargeable battery pack. Please provide your own. You may charge it during the day at the admin building or in your campsite pavilion. If you can not gain access to one, please let us know.



What Camp Buck Toms Provides

- Flagpole
- Latrine and water supply
- Showers
- Picnic area with tables
- Bulletin board
- Fire pit
- Washstand
- Liquid fuel lock box

What NOT to Bring to Camp

Firearms, ammunition, and bows are not allowed in camp. Only those supplied by the Shooting Sports area are to be used.

Sheath knives are not allowed

No pets or animals of any kind

No fireworks

No drugs or alcohol

Finally we recommend that items such as radios, Ipods, electronic games, and other electronic devices not be brought to camp. Summer Camp is an outdoor experience, and these items are not appropriate to that experience.

CAMP BUCK TOMS IS NOT RESPONSIBLE FOR LOST OF STOLEN ITEMS.



Hammock Policy

Hammocks are more and more becoming a part of the camping experience at our Scout camps. The use of hammocks at outdoor activities can add a fun highlight to the outdoor experience. Hammocks, however, bring with them their own set of safety and ecological issues. It is the policy of the Great Smoky Mountain Council that, for the safety of our participants, that hammocks will be hung at height no more than waist high of the user at the center point while empty. Hammocks will not be secured to shelters but should be secured to stable trees in the area of the campsite out of main paths and walkways.

For your safety and to extend the life of your hammock, read carefully the manufacturer's guidelines and be sure to hang your hammock in a secure location and attach it only to a stable tree.

- Select trees with "tough" bark such as oak, hickory or pine over a tree with "thin" bark such as maple or dogwood.
- Securing the hammock must be temporary. Not nails, eye bolts, screws, etc. put in trees at anytime
- 1 ½"-2" tension straps are approved while rope is NOT approved.
- Secure hammocks to trees 8' in diameter or larger.

The following design is preferred to using trees if installing a hammock post in a campsite:



The most dangerous time when using a hammock is while getting into or out of the hammock. It is the time of greatest instability. Use great care! A hammock is not a toy.

Hammocks should not be attached to any camp structure. The Camp Ranger or Staff has the authority to have a hammock moved or taken down because of the location, support or height it is hanging.



Camp Emergencies

SITUATION	APPROPRIATE ACTION
Lost Camper Drill/Lost Swimmer Search	All campers report to the parade field and staff to their designated area. Except High Adventure.
Moderate to Severe Thunderstorms	Evacuate to the nearest program shelter, training lodge, trading post, or dining hall. If in campsites evacuate to the nearest bath house or program shelter.
Tornado	Shelter in a closed building.
Fires	Structure Fires: Evacuate the building and stand 100 yards back. Do NOT attempt to fight fire. Forest Fire: Evacuate to the parade field and send a runner to call 911 ASAP.
Earthquake	Campsites 3-7 report to parking lot. Campsites 8-18 report to Scoutcraft activity field.
Floods	Low-lying area go to high ground.

If an emergency occurs, listen for the Camp Emergency Signal. A loud, continuous signal will be the beginning of an emergency. An emergency vehicle driving through camp will use the horn or an air horn to signal there is an emergency. Listen for three blasts of the horn, repeated continuously.

The staff and campers will treat every sounding of the camp emergency signal as a real situation until given the "all clear" signal.

The ALL CLEAR signs is denoted by four blasts of a vehicle horn, and the camp emergency signal will cease.





AWARDS, FORMS, AND MORE



Provisional Troop 557

Provisional Scouts are those Scouts, including those from out-of-council troops, who are either unable to attend summer camp with their own troop or who would like to enjoy an additional week at summer camp.

Provisional Troop 557 is a group attending camp from many different troops, but the Council provides the adult leadership. Scouts in Troop 557 have all the same program opportunities as those attending with their own Troop.

All Scouts applying for the Provisional Troop must abide by principles such as the Scout Oath and Law. They must be trustworthy, responsible, and friendly towards their fellow provisional troop Scouts.

This troop will attend camp during Week 4 – June 27 - July 4, 2021 and will meet at the Camp Administration Building at 2PM on Sunday, June 27, 2021. Once all the Scouts have reported to this meeting place, they will proceed into camp and begin the check-in process as any other troop would do.

The Council will provide at least two experienced and qualified adult leaders who will spend this week at Camp Buck Toms. These adults will have the same responsibilities as Troop Scoutmasters and Assistant Scoutmasters during this week at camp. They will be available in the campsite to supervise and help the Scouts with skill development and other activities.

Scoutmasters should make the reservation form, found on the next page, available to any Scout who wants to go to summer camp as a "provisional" Scout. Scoutmasters should also assist their Scouts in completing the reservation form, the merit badge/activity sign-up form and the medical forms. All completed forms need to be sent to the Council office. The camp staff will contact the Scout with more details.

For more information about Provisional Troop 557, please contact the council at 865-588-6514.



Provisional Troop 557

For Scouts Attending Summer Camp under Council Leadership Dates: Sunday, June 27 - July 4, 2021

Arrival Time on Sunday, June 27 is 2:00PM Please reserve a space for me in "TROOP 557" at Camp Buck Toms.

Name of Scout	Gender MF
Address	
City State Zip	
Phone Number	Birth Date
Guardian email address	
Troop/Unit Number	Rank
Leadership Position in Troop	
Prior Years at Summer Camp	
Parent Approval	
Scoutmaster's Approval	
Send completed forms to council office or ema	ail to Mark.Janeway@scouting.org
Medical and COVID forms must be turned in a	t check-in Sunday. Staff will give you instructions
See payment schedule on page 6. Please note	some classes have additional fees.

For more information, call the Great Smoky Mountain Service Center at 865.588.6514

What to Bring to Camp

ND	IVIDUAL CHECKLIST	FOR	ADVANCEMENT
CLO	THING ITEMS		Scout Handbook
	Scout Field Uniform		Small pocketknife
	5 changes of underwear		Day Pack
	5 T-shirts or other shirts		Sleeping bag for overnight activity
	5 pairs of socks		Fishing tackle
	Long pants		Pencils or pens
	Long shirt or jacket		Notebook or writing paper
	Lightweight shoes (closed toed)		Merit badge books
	Shower shoes		Kits/special equipment for MBs
	Hiking boots or heavy shoes		
	Poncho or raincoat	OTH	HER
	Hat for sun and rain		Footlocker (best way to pack)
	1 or 2 swim trunks or shorts		Fishing Supplies
	2 or 3 pairs shorts		Magazines and books
	LTH, SAFETY, AND COMFORT		Stamps so you can write home
			Paper, envelopes, and post cards
	Sunglasses		Camera and film
	Regular glasses if needed		Watch (not expensive)
	Broom to sweep Adirondack platform		Wallet for pocket money and I.D.
	3 or 4 towels		Flashlight
	3 or 4 washcloths		2 or 3 sets of new batteries
	Soap		Extra bulb for flashlight
	Deodorant		Needles and thread
	Tooth paste, tooth brush		Safety pins
	Other toiletries		Spending money
	Insect Repellent		
	Band-Aids	Uni ⁻	t Equipment
	Foot powder	_	
	Comb or hairbrush	<u>_</u>	Brooms
	Mirror	<u>_</u>	Water hose
	Sun screen		Water coolers
	Dirty clothes bag		Dining fly
	Water bottle		Troop cooking equipment (Wednesday)
ч	5 or 6 coat hangers		Dutch ovens
F∩R	SLEEPING ON BUNKS		ABC Fire Extinguisher
			Unit Flags
	2 blankets or sleeping bag		First aid kits
	Pillow		Bow saws
	2 pillow covers		Lanterns
Ц	Foam pad or bunk cushion		Rope
			3 Large tarps (privacy curtains) (8 man)
		F	or Adirondacks, 8ft high by 10 ft. wide

SWIM CLASSIFICATION PROCEDURES

The swim classification of individuals participating in a Boy Scouts of America activity is a key element in both Safe Swim Defense and Safety Afloat. The swim classification tests should be renewed annually, preferably at the beginning of each outdoor season. Traditionally, the swim classification test has only been conducted at a long-term summer camp. However, there is no restriction that this be the only place the test can be conducted. It may be more useful to conduct the swim classification prior to a unit going to summer camp.

All persons participating in BSA aquatics are classified according to swimming ability. The classification tests and test procedures have been developed and structured to demonstrate a skill level consistent with the circumstances in which the individual will be in the water (e.g., the swimmer's test demonstrates the minimum level of swimming ability for recreational and instructional activity in a confined body of water with a maximum 12-foot depth).

ADMINISTRATION OF SWIM CLASSIFICATION TEST (THE LOCAL COUNCIL CHOOSES ONE OF THESE OPTIONS):

OPTION A (at camp):

The swim classification test is completed the first day by camp aquatics personnel.

OPTION C (At unit level with council-approved aquatics resource people):

The swim classification test done at a unit level should be conducted by one of the following council approved resource people: Aquatics Instructor, BSA; Aquatics Cub Supervisor; BSA Lifeguard; BSA Swimming & Water Rescue; or other lifeguard, swimming instructor, etc. When the unit goes to summer camp, each individual will be issued a buddy tag under the direction of the camp aquatics director for use at the camp.

TO THE TEST ADMINISTRATOR

The various components of each test evaluate the several skills essential to the minimum level of swimming ability. **Each step of the test is important and should be followed as listed below:**

SWIMMER'S TEST:

Jump feet first into water over the head in depth, level off, and begin swimming. Swim 75 yards in a strong manner using one or more of the following strokes: sidestroke, breaststroke, trudgen, or crawl; then swim 25 yards using an easy resting backstroke. The 100 yards must be swum continuously and include at least one sharp turn. After completing the swim, rest by floating.

BEGINNER'S TEST:

Jump feet first into water over the head in depth, level off, swim 25 feet on the surface, stop, turn sharply, resume swimming as before, and return to starting place.

FORM INVALID WITHOUT AN ATTACHED COPY OF AQUATICS TEST ADMINISTRATOR CREDENTIALS

UNIT SWIM TEST CLASSIFICATION

Unit Number

Unit Swim Classification Record

This is the individual's swim classification <u>as of this date</u>. Any change in status after this date (i.e., nonswimmer to beginner or beginner to swimmer) would require a reclassification test performed by an approved test administrator. Changes and corrections to the following chart should be initialed and dated by the test administrator. <u>SPECIAL NOTE</u>: When swim tests are conducted away from camp, the camp aquatics director retains the right to review or retest any or all participants to ensure that standards have been maintained.

Date of Swim Test

		- Date 01 5111		
Full Name (Print)	Medical	Sw	vim Classificati	on
(Draw lines through blank spaces.)	Recheck	Nonswimmer	Beginner	Swimmer
1				
2				
3				
4				
5				
6				
7				
8				
9				
10				
11				
12				
13				
14				
15				
			_	
NAME OF	PERSON CONDU	JCTING THE TES	Т:	
rint Name	Signatur	e		
Council	/Agency (Red Cro	occ VMCA etc.)		O
FORM INVALID WITHOUT AN ATTACHE			A DMINISTEA	TOP CREDI
- SINILITYALIE WITHOUT AITATTACHE	DOOL OF AL	CATION ILST		TON UNLUE
UNIT LEADER:				
Print Name	Signatur	<u></u> е		



The Great Smoky Mountain Council is now offering a new commemorative 2021 Council Shoulder Patch to recognize donors who make a financial contribution to help deserving Scouts attend camp. This limited edition patch features many colors and will be issued on a first come, first served basis. All proceeds received from this project will be used to send Scouts to summer camp at Camp Buck Toms, day camp for Cub Scouts, and weekend camping for Cub Scouts and their families.

Use the form below to make your donation to the campership fund and receive your commemorative Council Shoulder Patch today!

Thank you for your support in helping Scouts go to camp!

(Detach and Mail) ORDER FORM – 2021 CAMPERSHIP RECOGNITION CSP To order your 2021 Limited Edition GSMC Campership Recognition Council Shoulder Patch, please send your donation to: **CAMPERSHIP FUND CAMPAIGN Great Smoky Mountain Council. BSA** PO Box 51885 Knoxville, TN 37950 Please reserve _____ 2021 CSP (s) for me at a donation of \$25 each. Enclosed is my donation of \$___ Checks and money orders payable to GSMC. Credit Card: Visa / Master Card/Discover/AMX Number: _______Exp. Date: _____Exp. Date: _____ SEND PATCH (ES) TO: Address: ___ City/State/Zip: [] Please use my name as a supporter of this program. [] Please do not list my name.

APPLICATION FOR ASSISTANCE WITH CAMP FEES

GREAT SMOKY MOUNTAIN COUNCIL MEMBERS ONLY DEADLINE: APRIL 1, 2021

rroop Number	DISTRIC	CL	_
Name of Scoutmast	er		<u> </u>
Scoutmaster's Telep	ohone ()		<u> </u>
Name of Scout			_
Parent's or Guardia	n's Name(s)		_
Address			_
City		StateZip	
Scout's Age	Years in Scouting	Rank	
		sored money-earning project this year?	_
Has your troop held	l or worked on a money-ea	arning project this year?	
If "YES" list the proj	ect(s)		_
Total Camp fees \$	Amount requeste	ted from Campership Fund (up to \$130) \$	_
Signed by Scoutmas	ter	Date	-
		For Office Use Only	
Date Received in Co	ouncil Office	Amount of Campership Awarded \$	





2021 Summer Camp Discount for NEW Scouts

\$50 off the regular registration fee for all NEW GSMC Scouts!

Summer camp is the most exciting experience that any Scout can experience. You are invited to spend your first summer camp with us at Camp Buck Toms in Rockwood, Tennessee. As an incentive to join a Troop and come to camp this summer, the Council is offering a \$50 discount to all <u>NEW Great Smoky</u> <u>Mountain Council Scouts BSA and Webelos Scouts</u> who join a troop between January 1 and July 1, 2021 AND attend summer camp at Camp Buck Toms in 2021.

COUPON MUST BE PRESENTED WHEN PAYING CAMP FEES AND MUST BE COMPLETE.

ALL FEES MUST BE PAID BY

APRIL 23, 2021 TO RECEIVE THE DISCOUNT.

New Scout Name: ______Troop Number: _____

Parent/Guardian Signature:	Phone:	<u>Emai</u> l:
My child is a new Scout: Check one:	never was in Scoutswa	s a Webelos
Webelos Scout Crossover: Yes / No (Circ	le One) Webelos Pack Number:	
Troop Joining Date:Date Join	ning Application sent to Scout Cente	er:
Scoutmaster Signature:	Date	::
*A youth who is newly registered in a T Great Smoky Mountain Council and eligible. Coupon must be presented at cannot be presented after the fact. This coupon must be presented after the fact.	attends Camp Buck Toms during t the time the new Scout is registered	the 2021 summer camping season is to attend camp. Not transferable and
	OFFICE USE ONLY	
Coupor	n Received on:	_(date)
New registrant app	lication verified:(Counc	cil Registrar Initials)
Approved:_	Car	np Director
Great Sm	noky Mountain Council, Boy Scouts of	America

SUMMER CAMP MERIT BADGE AND ACTIVITY REGISTRATION FORM

Troon #	۰ ر	istrict:	Council:		Week #·
1100р#	D				
		T rganize your online registratior en reviewed and completed by		•	=
Scout's Nam	e:	Birthdat	e: BSA	\ ID#:	Rank:
		rant to take. List alternate badg time	as your first choice.		
IMF		I SEPARATE merit badges must			
		AY ACTIVITIES: Please list all day ne merit badges and requireme			
SESSION #	(TIMES)	FIRST CHOI			ECOND CHOICE
1	9:20 AM				
2	10:30 AM				
3	11:40 AM				
4	1:50 PM				
5	3:00 PM				
		REM	INDER TO LEADERS:		
		Merit Badge selection	ons begins online at 8:	30 AM EST on	
		Fe	bruary 2, 2021		
	All fo	ees must be paid by the troop	with a Troop Check o	r on-line with a cre	edit card.
	Individ	uals cannot register and pay a	t the Great Smoky Mo	ountain Council Se	rvice Center.
outmaster			Scout		

2021 CAMP ATTENDANCE ROSTER (BRING FOUR COPIES TO CAMP)

District Council	# Week# Campsite#
------------------	-------------------

For your use, or you can print your roster from your tentaroo account.

List all Adults and all Youth Members who will be attending Camp for one night or more.

Position		Name of Adult	BSA ID#/YPT	Medical	Fee Paid
SM	1				FREE
ASM	2				
ASM	3				
ASM	4				
ASM	5				
ASM	6				
ASM	7				
ASM	8				
ASM	9				
ASM	10				
ASM	11				
ASM	12				
ASM	13				
ASM	14				
ASM	15				
ASM	16				
ASM	17				
ASM	18				
-	•				

If needed for larger Troops, attach a second page of this form

2021 CAMP ATTENDANCE ROSTER (BRING FOUR COPIES TO CAMP)

District Council	# Week# Campsite#
------------------	-------------------

For your use, or you can print your roster from your tentaroo account.

List all Adults and all Youth Members who will be attending Camp for one night or more.

Position		Name of Scout	BSA ID#	DOB	Fee Paid
SPL	1				
ASPL	2				
Scout	3				
Scout	4				
Scout	5				
Scout	6				
Scout	7				
Scout	8				
Scout	9				
Scout	10				
Scout	11				
Scout	12				
Scout	13				
Scout	14				
Scout	15				
Scout	16				
Scout	17				
Scout	18				

If needed for larger Troops, attach a second page of this form

Camp Buck Toms Medication Form

 Parent/Guardian Instructions All scouts must have a completed medication form if medications are provided or over-the-counter medicine may be dispensed if needed. List provided medication with its instructions below. All provided medications must be in the original labeled 	Scout: Council: Troop/Unit: Birth Date: Weight: Drug Allergies: Dispensing Instructions								
container and placed in a zip-lock type bag with the scout's name and unit number.4. Sign below to give authorization to dispense common over-the-counter medications if needed (ibuprofen, acetaminophen, antacid, decongestant, benadryl, ointments, creams, etc.).	 Initial in the day/time when medicine is dispensed. Each adult leader that dispenses medication should add their initials and full name below. Initials Full Name 								
Signed (Parent of Guardian) Date	4								
Medication:			1	ı	ı	ı	1		
Rx: No Yes Prescriber:	Time	S	М	T	W	Н	F	S	
Route: Oral Topical Inhalation Other:									
Times: morning noon evening bed Other:		+)		
Comments:									
Medication:									
Rx: No Yes Prescriber:	Time	S	М	Т	W	Н	F	S	
Dosage:									
Route: Oral Topical Inhalation Other:									
Times: morning noon evening bed Other:									
Comments:									
Medication:				_		_	_		
Rx: No Yes Prescriber:	Time	S	М	Т	W	Н	F	S	
Dosage:									
Route: Oral Topical Inhalation Other:									
Times: morning noon evening bed Other:									
Comments									
Medication:									
Rx: No Yes Prescriber:	Time	S	М	Т	W	Н	F	S	
Dosage:									
Route: Oral Topical Inhalation Other:								_	
Times: morning noon evening bed Other:									
Comments:									

For additional medications, attach a continuation form.

Camp Buck Toms Medication Form Continuation Form List additional medicines here.	Council: Birth Date: _		Troop/Unit: Weight: es:					
Medication:								
Rx: No Yes Prescriber:	Time	S	M	Т	W	Н	F	S
Dosage:Route: Oral Topical Inhalation Other:								
Times: morning noon evening bed Other:								
Comments:								
Medication:								
Rx: No Yes Prescriber:	Time	S	М	Т	W	Н	F	S
Dosage:								
Route: Oral Topical Inhalation Other:								
Times: morning noon evening bed Other: Comments:								
Comments.								
Medication:								
Rx: No Yes Prescriber:	Time	S	М	T	W	Н	F	S
Dosage:								
Route: Oral Topical Inhalation Other:								
Times: morning noon evening bed Other:								
Comments:								
Medication:								
Rx: No Yes Prescriber:	Time	S	М	Т	W	Н	F	S
Dosage:								
Route: Oral Topical Inhalation Other:								
Times: morning noon evening bed Other:								
Comments:								
Modication								
Medication:Rx: No Yes Prescriber:	Time	S	М	Ιт	W	Н	F	S
Dosage:	TIIIIC		IVI	'	VV	- ''	'	
Route: Oral Topical Inhalation Other:								
Times: morning noon evening bed Other:								
Comments:								
Medication:	Tima	l c		ΙŦ	1 147	l	lr	<u>ر</u>
Rx: No Yes Prescriber:	Time	S	M	Т	W	Н	F	S
Dosage: Route: Oral Topical Inhalation Other:		-			-			
Times: morning noon evening bed Other:		-						
Comments:								

Distinguished Conservation Service Award

Conservation and the Boy Scouts of America have been partners for a long time. Camping, hiking, and respect for the outdoors are a part of the Scouting heritage. Many of the requirements for advancement from Tenderfoot through the Eagle Scout rank call for an increasing awareness and understanding of the natural sciences. Many former Scouts have become leaders in conserving our environment and protecting it from abuse. Right now, Scouts are involved in learning about environmental problems and actively working to make a difference.

The fundamental purpose of the BSA Distinguished Conservation Service Awards program is to encourage learning by the participants and to increase public awareness about natural resource conservation. Understanding and practicing sound stewardship of natural resources and environmental protection strengthens Scouting's emphasis on respecting the outdoors. The goal of this awards program is to encourage and recognize truly outstanding efforts undertaken by Scouting units, Scouts and Venturers, adult Scouters, and other individuals, corporations, and institutions that have contributed significantly to natural resource conservation and environmental protection.

BSA Distinguished Conservation Service Award Individual awards are granted by the National Council through the local Council's Conservation Committee to a member of a Scouts BSA, Sea Scout, or Venturing unit for exceptional and distinguished service to conservation and environmental improvement.

The BSA Distinguished Conservation Service Awards are presented for distinguished service in natural resource conservation. The award is given in one of three forms. The awards are:

Youth: BSA Distinguished Conservation Service Award

Adult: BSA Distinguished Conservationist

Organizations and Individuals: BSA Distinguished Conservation Service Award Certificate

For more information or how to begin this award contact Mark Kaye at mkaye@perma-fix.com.



CAMP SERVICE AWARD

Any Scout or Venturer, youth or adult, may earn this award by participating in service projects at Camp Buck Toms. Each Scout must perform the number of hours required to earn each level of recognition. The qualifications are as follows:

- 1. The service project must be approved and directed by the Camp Ranger.
- 2. Scouts may do the project either with their troop or individually.
- 3. OA Ordeals, Service Projects for Merit Badges or advancement at Summer Camp are **not eligible**, but service work performed for the Camp Buck Toms Award may count.

BRAVE PATCH	WARRIOR PATCH	CHIEFTAIN PATCH
12 hours of service work performed, using at least two days at work	6 more hours, for a total of 18 hours of service work performed (including time worked for the other 2 awards, with a total of at least 3 days involved)	6 more hours, for a total of 24 hours of service work performed (including time worked for the other 3 awards, with a total of at least 3 days involved)

MERIT AND HONOR TROOP

The Merit Troop and Honor Troop awards recognize units that participate fully in the camp program, follow camp rules, and demonstrate the true Scouting Spirit. All units receiving the Merit and Honor Troop awards will be recognized at the closing campfire.

MERIT TROOP HONOR TROOP Complete 7 of the 8 following requirements Complete 2 of the 4 following requirements, in addition to achieving Merit Troop ☐ The unit has 50% of its active membership at camp ☐ The unit has at least one adult that attends the ☐ Scouts attending camp participate in scheduled Scoutmasters' pre-camp meeting activities (merit badges, free swims, and other activities of the day). ☐ The unit performs a conservation or camp improvement project while at camp. The project must ☐ The Senior Patrol Leader or designated assistant be approved beforehand, and checked upon attends all SPL meetings and the Scoutmaster or completion by the Camp Ranger assistant attends all Leaders' meetings ☐ The unit plans one inter-unit or inter-campsite ☐ The Scouts and Leaders attend the evening meals in activity. The activity must foster a sense of Scouting **BSA Field Uniform** Friendship between at least two units ☐ The unit maintains a clean campsite throughout the ☐ The unit demonstrates Scout Spirit by participating with songs and skits at assemblies and meal times. ☐ The unit attends at least one vesper service ☐ The unit that has Order of the Arrow members that participate in the OA events happening during the week. ☐ The unit participates in at least one flag ceremony at a meal

National Youth Leadership Training

NYLT



Location, Date and Time

Camp Buck Toms, 465 Camp Buck Toms Rd, Rockwood, TN 37854 Sunday, May 30 - Friday, June 4, 2021 Check in: 12:00 pm (noon) Sunday.

Purpose of NYLT

NYLT aims to give each participant a tool box of essential leadership skills, the ability to set and achieve goals, the confidence and experience necessary to run their troop, an opportunity to share ideas and experiences with Scouts from all around the GSMC, and - of course - a chance to have FUN!

Who Should Attend?

Registered Scouts BSA/Venturers that, by May 30:

- Are at least 13 years old, but not yet 21
- Are First Class rank if in Scouts BSA and completed ILST or ILSC (Venturing)
- Are current or future leaders in their Unit
- · Able to cook, hike, and camp in any weather

Registration Information

Space is limited to the first 48. Spaces filled based on date of paid registration. Cost is \$170; \$145 if paid by April 15, 2021.

All Applications & Fees due by April 29, 2021.

Cost includes all meals, camping, patch, T-shirt, and activity expenses.

A packing list will be sent to each participant with his/her acceptance letter.

Contact James Gaddis at James. Gaddis@scouting.org for more information.

NYLT Participant Application

STATEMENT FROM I			-Shirt Size: S M		
Name:					
Address:	Zin Codo:	relepn	one Number: ()	
Troop/Crew:	zip code District:	L-IIIaII.		Birthdate:	
City: Troop/Crew: (MM/DD/YY) Age:	Current Rank:	Curren	t Unit Leadership P	osition:	
On my honor as a Scout/Ven and thereafter. I will set an ex	 turer, I promise that I v xample for others and o	vill live according to the So do all I can to pass along m	cout Oath, Scout Law y new knowledge and	and the Code of Conduc d skills to my fellow Scou	t during NYLT ts/Venturers.
SCOUTMASTER'S/A As Unit Leader of Troop/o Scout/Venturer will deveresolution and planning sunit.	Crew, I recomelop leadership skills	nmend that and vision developme	attend ent, team develop	ment, leadership styl	les, conflict
Scoutmaster/Crew	Advisor Signatu	re:	Daytime	phone:	
Name (print):		Date:	Evening pho	ne:	
PARENT/GUARDIA I approve the participatio 4. My child and I will disc authorize the Great Smok purposes ONLY. Photos ar Great Smoky Mountain Co Signed: Name (print): Name an emergency co	on of my child named cuss the Code of Con ky Mountain Council, and videos will not be uncil, Boy Scouts of	duct included in the pa BSA to take photos or sold or utilized for any America. Date: /	rticipant statement video footage of m use outside of you	t and the expectations ny Scout and/or family th and volunteer recru e:	s that it implies. I y for promotional uitment by the
Mail this form and Co NYLT-GSMC PO Box 51885 Knoxville TN 37950	ode of Conduct to):			
**All applications & F with completed BSA F					1,
Payment method:	CASH/CHECK/VIS	SA/MASTERCARD/D	ISCOVER/AMX	\$to	be paid.
Name of Cardholder Credit Card				_	
Number			FXP	CVV	
Signature X					
(will show on CC state				-	
, 3.1.0 W 311 CC 3tdt	cc.it at Gicat S		a,		
FOR OFFICE USE ONL	Υ				
FOR OFFICE USE ONL' Fee Paid \$	Date:	Receipt #	Assigned to	Patrol:	

NYLT Statement of Understanding and Code of Conduct

Statement of Understanding:

All NYLT course staff and Participants are selected to represent their local councils based on their qualifications in character, camping skills, physical and personal fitness, and leadership qualities. Therefore, NYLT course staff, participants and their parents or guardians are asked to read this Code of Conduct and Statement of Understanding as a condition of participation. It is with the further understanding that serious misconduct or infraction of rules and regulations may result in expulsion from the NYLT course. Ultimately, we want each staff member and participant to be responsible for his or her own behavior, and only when necessary will the procedure be invoked to send a staff member or participant home from the NYLT course. Code of Conduct:

- 1. The Scout Oath and Law will be my guide throughout the NYLT Course.
- 2. I will set a good example by keeping myself neatly dressed and presentable in the proper NYLT course uniform.
- 3. I will attend all scheduled programs and participate as required in cooperation with the NYLT course staff and participants.
- 4. I will be responsible for keeping my tent and personal gear labeled, clean and neat. I will do more than my share to prevent littering of the BSA Camp we are using.
- 5. I understand that the purchase, possession, or consumption of alcoholic beverages or illegal drugs by any NYLT course staff and participants is prohibited. Any violation of this code will be grounds for expulsion.
- 6. Serious and/or repetitive behavior violations by youth, including use of tobacco, cheating, stealing, dishonesty, swearing, fighting, and cursing, will result in expulsion from the NYLT course.
- 7. I understand that gambling of any form is prohibited.
- 8. I understand that improper use of lasers and fireworks may result in expulsion from the NYLT course.
- 9. I will demonstrate respect for NYLT course and BSA Camp property and be personally responsible for any loss, breakage, or vandalism of property as a result of my actions.
- 10. Neither NYLT Course Staff nor the BSA Camp Staff will be responsible for loss, breakage, or theft of personal items. I will label all my personal items and leave items of value at home. Theft will be grounds for expulsion.
- 11. While participating in any NYLT course activities, I will obey the safety rules and instructions of all staff members.
- 12. In accordance with U.S., local and state laws, adult leaders and all youth are prohibited from having firearms and weapons in their possession.
- 13. Scoutmasters and assistants will be guided by the Scout Oath and Scout Law and will obey all U.S., local, and state laws.
- 14. All NYLT Course staff (adults and youth) must receive Youth Protection training prior to course, and follow these guidelines at all times while on course.
- 15. Hazing or any action which fails to show respect for an individual, has no place in Scouting.
- 16. Serious violations of this code may result in expulsion from the NYLT course. All decisions will be final.
- 17. I certify that I have read the Statement of Understanding and agree to abide by the conditions in the Code of Conduct of the NYLT course.

X	X	
(Signature of Scout)		(Signature of Guardian)

All NYLT Course adult leaders are responsible for the supervision of all course staff and participants in respect to maintaining discipline, security, safety, and the NYLT Code of Conduct.



Great Smoky Mountain Council

Seven Mound Trail Camp Buck Toms Rockwood, Tennessee

The trail is for those who want to learn more about the Native Americans peoples who inhabited the area that makes up the Camp Buck Toms and East Tennessee.

TYPE, LENGTH AND SEASON OF TRAIL:

Scenic and Nature, ~5 miles, Open all year with exceptions noted in Council Calendar.

The trail must be hiked. (Physically challenged Scouts need not hike)

REQUIREMENTS FOR HIKING TRAIL:

You must be a registered Scout, Explorer, Venturer, leader of the Boy Scouts of America, or accompanying family member.

At least one BSA registered adult must accompany any Scout Unit.

You represent BSA so wear your proper uniform.

Appropriate footwear.

Follow the Guide To Safe Scouting.

Follow the principles of Trek Safely.

Follow the principles of Leave No Trace (LNT) and The Outdoor Code.

STARTING/ENDING POINT:

Jane Manly Museum

POINTS OF INTEREST:

Seven Indian Mounds Beautiful rolling hills Rugged trail **CAMPING:** Yes, you must complete and submit Camp Buck Toms Short Term Camp Permit Application, if the camping is not part of a scheduled camping event. This form is found on the Council website.

TRAIL MAPS AVAILABLE: Yes

TRAIL WELL MARKED: Yes

TRAIL MARKER DESIGN:

There are numbered signs along the trail explaining the trail and the sites. The test questions will reference the trail sign that has the answer.

GUIDES AVAILABLE IF REQUESTED: No

SOMEONE TO MEET HIKERS AT STARTING POINT IF REQUESTED: Yes

AVAILABLE AWARDS: Patch (others?) Each participant must fill out his/her own questionnaire if capable.

Present a completed Trail Questionnaire for each patch requested.

FOR MORE INFORMATION CONTACT:

Great Smoky Mountain Council Jane Manly Museum Boy Scouts of America 1333 Old Weisgarber Rd Knoxville TN 37909

Questions can be directed to janemanlyscoutmuseum@gmail.com.

Application for Seven Mound Trail Patch

Unit Number	Council _	
Unit Leader:		
Mailing Address:		_
City	ST	Zip
Date of Hike		
requirements for the Seven	n Mound Trail P e in keeping witl	nave satisfactorily completed all Patch, Hike entire distance, conducted th scouting tradition, and lived up to the no trace.
Unit Leader Signature:		Date
NOTE: Only one award per	r person may b	pe earned in a calendar month.
Unit Leader Certifications s	submitted to:	
Great Smoky Mountain Co Jane Manly Museum Boy Scouts of America 1333 Old Weisgarber Rd Knoxville TN 37909	uncil	

Name	Age	Name	Α
	- <u></u>		
			
	<u> </u>		
	- <u></u>		

MAP OF CAMP BUCK TOMS

